

Aman Goel Computer Science and Engineering Indian Institute of Technology, Bombay Specialization: None 130050041 UG Third Year Male

DOB: 19-11-1995

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	Indian Institute of Technology, Bombay	2015	9.40
Intermediate/+2	CBSE	Dayanand Dinanath Education Center	2013	93.6
Matriculation	ICSE	Dr. Virendra Swarup Education Center	2011	97.4

KEY SCHOLASTIC ACHIEVEMENTS

- Pursuing a Major in Computer Science and Engineering with Honors and Minor in Applied Statistics and Informatics
- All India Rank 33 in JEE Advanced 2013 among 0.15 million candidates
- Obtained 100 percentile in JEE Main 2013 among 1.5 million candidates
- Secured All India Rank 105 in the merit list of Kishore Vaigyanik Protsahan Yojana 2013, a Govt. of India initiative
- Awarded Institute Academic Award (2013 2014) for being in the top 10 in the institute in the academic year 2013 2014
- Awarded **AP** grade (given to top 1%) for exceptional performance in Linear Algebra, Calculus, Differential equations, Physical Chemistry and Engineering Graphics and Drawing courses at IIT Bombay

Internship Experience

Swarming Robotics

May 2015 - July 2015

Guide: Prof. Sandor Fekete, TU Braunschweig, Germany

- Worked on algorithmic aspects of several geometric optimization problems pertaining to robot navigation.
- Studied and implemented fast output sensitive algorithms for calculating convex hull of a set of points in a plane.

Statistical Curve Fitting

December 2014

Guide: Prof. Debasis Kundu, IIT Kanpur

- Studied iterative algorithms for *statistical curve fitting* with noise consideration and implemented the same in *MATLAB*.
- Also studied the impact of the type of noise distribution on the nature of curve.

ACADEMIC PROJECTS

BodhiTree Multimedia TextBook

Ongoing

• Working on the scalability and feature development of a large scale *Django* based *multimedia text book*, to be launched commercially worldwide soon.

Client Server Messenger

Spring 2015

• Used socket programming libraries of C++ to design a simple server that could chat with upto 30 clients simultaneously.

Computer - FPGA Communication System

Spring 2015

- Programmed a Universal Asynchronous Receiver Transmitter in VHDL.
- Also developed a mobile computer communication system in C++ for bit by bit data transfer as *Morse code* using mobile camera flash and computer webcam.

JEE Seat Allocation Portal

Autumn 2014

- Studied the *Gale Shapley algorithm* and implemented it in *Java* to solve a practical seat allocation based problem.
- Programmed an associated *Django* Web application for preference filling.

Country Identification Module

Autumn 2014

• Programmed a *sentence reading module* in *Python* to read and process pure English sentences and make statistically useful conclusions.

Rube Goldberg Machine

Autumn 2014

• Implemented the simulation of a Rube Goldberg Machine in C++ using Box2D Physics Simulation Engine based on OpenGL.

Game of Tetris Spring 2014

• Programmed the game of Tetris in C++ using the cross-platform graphics library Fast Light Took Kit (FLTK).

Self Projects (Android)

Blog Android App

June 2015

- Used the motivation of Udacity's android development course to design an android application for my blog for the convenience of readers.
- The app is capable of fetching the articles from the blog via an *HttpURLConnection* and caching in an SQLite database for offline viewing.

My TimeTable App

July 2015

- Created a *timetable management application* in android studio using the navigation drawer activity to display the app menu.
- Added features for adding and deleting classes and displaying daily classes.

OTHER ACADEMIC ACHIEVEMENTS

- Certificate of Merit and Gold medal in Indian National Olympiads in Physics and Chemistry, 2013 for being among the top 40 in the country in both
- Among the top 8 of the country who were selected to represent India at the 14th
 Asian Physics Olympiad, 2013, Bogor, Indonesia
- Cleared National Standard Examinations in Physics and Chemistry, 2013, being in the *top 300* of the country in each of them
- Awarded CBSE Certificate of Merit in Physics for being among the top 0.1% in India in Central Board of Secondary Education 2013
- Conferred with the title of **Amul Vidya Shree** for securing 97.4% in ICSE 2011 and obtaining the highest aggregate in the school (city **rank 3**)
- Among the top 20 to be shortlisted for the Cargill Global Scholarship 2015

SKILLS AND INTERESTS

- C++, Java, Python, HTML/CSS, JavaScript, Django, Android, IΔTEX 2ε, Bash, MATLAB, GNU Octave, Prolog, PostgreSQL, MIPS, VHDL
- Competitive Programming, Cryptography and Security, Android/Web Development, Machine Learning, Teaching, Blogging, SpeedCubing

EXTRA
COURSES
UNDERTAKEN

- Network Security, Data and Systems Security, Introduction to Derivative Pricing, Introduction to Probability Theory
- Machine Learning (Coursera), JavaScript Basics (Udacity), Android Development for beginners (Udacity), Developing Android Apps (Udacity), Introduction to HTML and CSS (Udacity), Algorithms 1 (Coursera)

Positions of Responsibility

- **Department Academic Mentor:** Among the 14 department academic mentors who are each responsible to guide 10 students of second year with academics
- Served as a **Teaching Assistant** for Computer Programming and Utilization, Calculus and Introduction to Electricity and Magnetism courses
- Mentoring thousands of JEE Advanced aspirants through my blog by writing useful articles on competitive exam preparation (approaching a million page hits)

EXTRA
CURRICULAR
ACTIVITIES

- Solved a **Rubik's Cube** in 20.769 seconds at TechFest Cube Mania and also served as a Convener of the Rubik's Club at IIT Bombay
- Designed an autonomous line following bot using sensors and micro-controller for a Line Follower event by Robotics Club, IIT Bombay and stood 4^{th} overall
- Represented school at the all India Computer Festival (ComFest) in the **cartoon** film making and website development events
- Content development: Helped *Plancess* and *Toppr* (growing educational startups) with their content development by making LATEX based textual content